

Learning Targets for Physical Education

Grade 4

School District of Marshfield

Even and Odd Years- Some sport related targets are taught on an alternating year basis.

- A. Social Skill Learning Targets
 - A.4.1 Listens and follows directions
 - A.4.2 Is willing to participate
 - A.4.3 Demonstrates respectful behaviors toward teachers and students
 - A.4.4 Works cooperatively in group situation
 - A.4.5 Participates in safe manner for self, others, and with equipment
 - A.4.6 Wears proper gym shoes
- **B.** Heart Related Fitness Targets
 - **B.4.1** Jogs at a constant pace for 4 minutes 80% of attempts
 - **B.4.2** Heart Rate Monitors-Will be able to put on and find a reading of own heart rate within the first 5 minutes of class
- C. Sport Related Targets
 - C.4.1 Punts a soccer/football in a forward direction
 - C.4.2 Strikes a thrown ball with a bat using proper technique
 - C.4.3 Leaps one foot to the other over a 12 to 18 hurdle
 - C.4.4 Passes a tossed volleyball with forearms (bump) back to partner
 - C.4.5 above head level (Even year)
 - C.4.6 Swings partner skipping to the beat of the music (Even year)
 - C.4.7 Juggling-Demonstrates a two item cascade in ten sequences with scarves (Even year)
 - C.4.8 Bicycling-Demonstrates a proper sequence of a driveway rideout (alternate year)
 - C.4.9 Adventure and climbing-Correctly performs preflight safety checks; harness and carabineers
 - C.4.10 Dribbles a basketball the length of gym, eyes looking forward with dominant and non-dominant hand (Odd year)
 - C.4.11 Performs single bounce and double bounce ten consecutive times with self-turned rope (Odd year)

C.4.12 Low Beam Balance-Performs a forward gallop, backward walk, and two pivot turns without falling off (Odd year) C.4.13 Donkey Kick-Performs with weight on hands, kicking legs straight out, hips extended (Odd year)

D. FitnessGram testing is done as well with each student.

- D.4.1 Height
- D.4.2 Weight
- D.4.3 Sit and reach
- D.4.4 Curl-up
- **D.4.5** Push-up (optional)
- **D.4.6** Pacer Test (running)
- **D.4.7** Shoulder Stretch (optional)